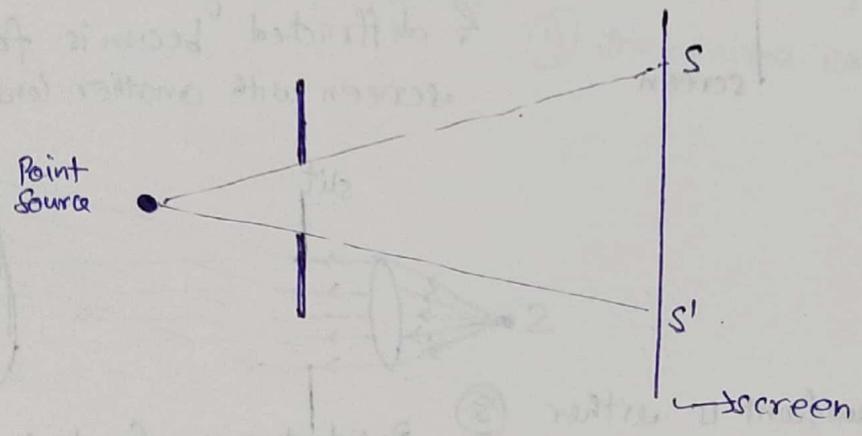


Diffraction

Suppose we placed an opaque object b/w a source of light and a screen, a sharp shadow is obtained on the screen which shows that light travels in a st. lines. If, however, the size of obstacle is small (compared to wavelength of light), there's a departure from straight line propagation & the light bends into the geometrical shadow. So this phenomenon of bending of light waves around corners of an obstacle and their spreading into the geometrical shadow of an object is called diffraction. (obstacle)

And the resulting intensity distribution of the light if observed on the screen is called diffraction pattern.



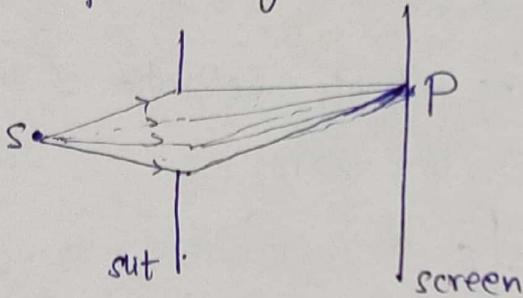
There are two kinds of diffraction

- 1) Fresnel Diffraction
- 2) Fraunhofer Diffraction

Fresnel Diffraction

- ① In fresnel diffraction either the source of light or screen or both are at a finite distance from the obstacle. And these distances are important.

- ② & observation phenomenon does not require any lenses.



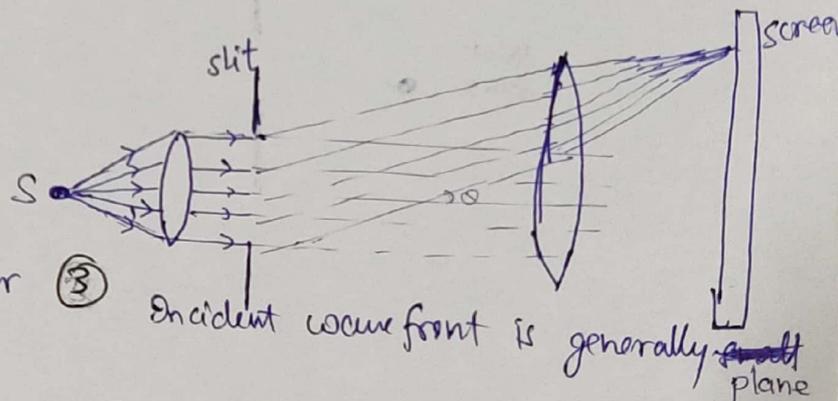
Fraunhofer Diffraction

- ① In fraunhofer diffraction, the source of light and screen are at infinite distances from the obstacle. In this class inclination is important.

- ② Two lenses are required one to make light from the source parallel & other to focus the light after diffraction on the screen.

OR

The incident rays become parallel with a lens & diffracted beam is focus on the screen with another lens



- ③ The incident wavefront is either spherical or cylindrical

- ④ The centre of diffraction pattern may be bright or dark depending upon the no. of fresnel's zones.

- ⑤ The diffraction is studied with approximations
v.s. zone plate

- ③ Incident wavefront is generally ~~spherical~~ plane

- ④ The centre of diffraction pattern is always bright.

- ⑤ It is discussed with more accuracy in analytical terms.

Interference

① The interference occurs b/w two separate wavefronts originating from two coherent sources

② The interference fringes are equally spaced.

③ The maxima are of the same intensity.

④ The minima are perfectly dark.

Diffraction

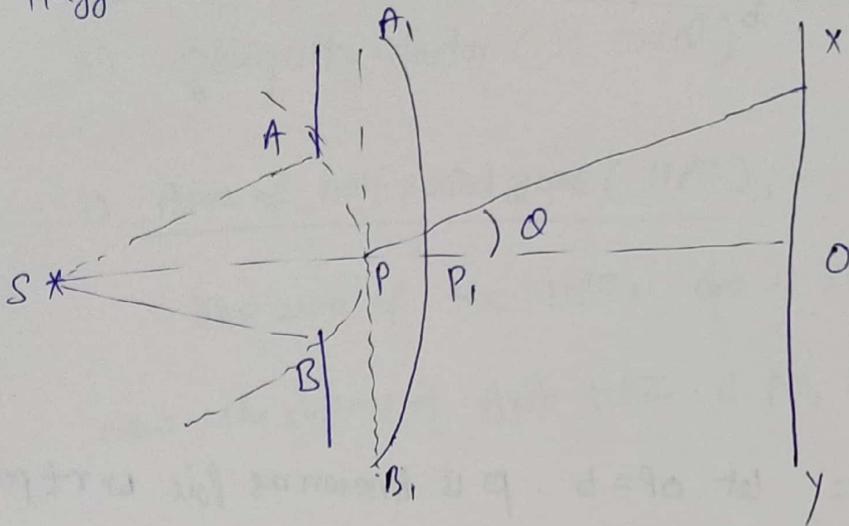
① It is the interference that occurs b/w secondary wavelets originating from the exposed part of the same wavefronts.

② The diffraction fringes are never equally spaced.

③ The intensity of central maximum is maximum & decrease on either side as the order of maximum increases.

④ The minima can never be perfectly dark.

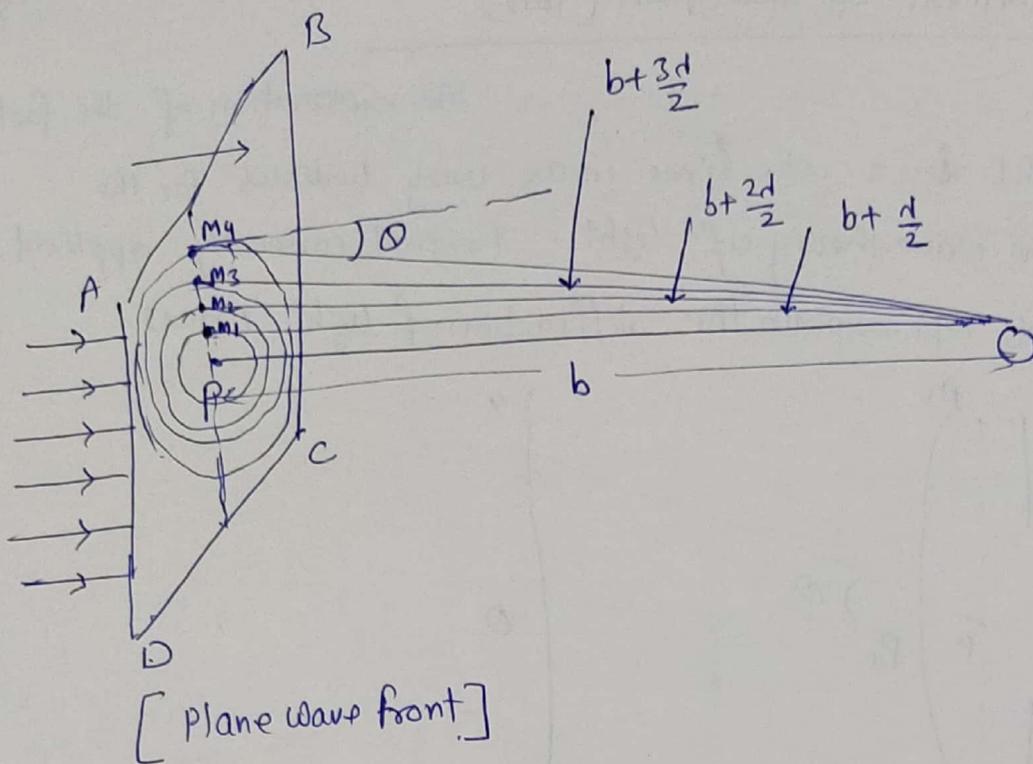
The explanation of the fact of propagation of light in a st. lines was very tedious for the supporters of the wave theory of light. Fresnel correctly applied Huygen's principle to explain the diffraction of light waves.



Let AB be an aperture on which light is incident from a source S , he assumed that the effect of each element of the wavefront APB in producing the next wavefront $A_1P_1B_1$ was confined to the apex of the secondary wave or that part of it which touches the envelope. This practically amounted to the assumption of the law of rectilinear propagation of light itself.

Fresnel's Explanation of Rectilinear Propagation of Light :

Let $ABCD$ be a plane wavefront of monochromatic light of wavelength λ travelling from P to O . We want to find the effect of the wavefront at an external point O . Fresnel subdivided the wavefront $ABCD$ into a large no. of elements or zones of small area (called half period zones) & that of these elements was a source of secondary waves which were effective everywhere. From point O , drop perpendicular OP on the wavefront.



Let $OP = b$. P is known as pole w.r.t point O

With O as centre & radii

$$OM_1 = b + \frac{d}{2}$$

$$OM_2 = b + \frac{2d}{2}$$

$$OM_3 = b + \frac{3d}{2}$$

& so on.

draw concentric spheres

These spheres intersect the wavefront $ABCD$ along concentric circles with O as centre, $OM_1, OM_2, OM_3, \dots, OM_{n-1}, OM_n$ etc. are radii of the circles. The area enclosed by OP . These circles etc. are known as Fresnel's half period zone (h.p.z) or half period element.

The area enclosed by the first circle of radius OM_1 is called first half period zone.

The annular area b/w first & second circle is called second half period zone

" " " " $(n-1)^{th}$ & n^{th} " " " n^{th} half period zone.

& so on.

Every zone differs from its nearest zone by a phase difference of π because there is a path difference of $d/2$ for any consecutive ray thus the successive zones differ by a phase difference of π or by a half period ($T/2$).

Governing factors of Amplitude

39

The amplitude of all these disturbances at O due to zone depends upon the following factors.

- 1) Area of half period zone (HPZ)
- 2) Average distance of half period zone from O &
- 3) Obliquity factor $(1 + \cos \theta)$

1) Area of half period zone (HPZ):

The area of the HPZs are $\pi \times (\text{radius})^2$

Now the radius of first HPZ is $PM_1 = \sqrt{OM_1^2 - OP^2} = \sqrt{\left(b + \frac{d}{2}\right)^2 - b^2}$

$$= \sqrt{b^2 + \frac{d^2}{4} + bd - b^2}$$
$$= \sqrt{bd}$$

(only first approximation
 $\frac{d^2}{4}$ neglected as compared
to bd)

Similarly the radius of second HPZ is $PM_2 = \sqrt{OM_2^2 - OP^2}$

$$= \sqrt{\left(b + d\right)^2 - b^2}$$
$$= \sqrt{2bd} \quad (\text{approx.})$$

more generally, the radius of $(n-1)^{\text{th}}$ HPZ, $PM_{n-1} = \sqrt{\left[b + (n-1)\frac{d}{2}\right]^2 - b^2}$

$$= \sqrt{(n-1)bd} \quad (\text{approx.})$$

& radius of the n^{th} zone.

$$P.M_n = \sqrt{\left(b + n\frac{d}{2}\right)^2 - b^2}$$
$$= \sqrt{nb d} \quad (\text{approx.})$$

Thus the radius of HPZ $\propto \sqrt{n}$

when $n=1, 2, 3, \dots$

So the area of first HPZ = $\pi PM_1^2 = \pi b d$

The area of first two HPZs = $\pi PM_2^2 = 2\pi b d$

\therefore The area of the second HPZ = $\pi (PM_2^2 - PM_1^2) = \pi (2bd - bd)$
 $= \pi b d$

Also the area of n^{th} zone = area of first n zones - area of first $(n-1)$ zones

$$= \pi PM_n^2 - \pi PM_{n-1}^2$$

$$= \pi (nbd - (n-1)bd)$$

$$= \pi b d$$

Hence we can say that the area of each HPZ is $\pi b d$

So we conclude that the area of HPZ is directly proportional to

(i) d [wavelength of incident light]

(ii) b [distance of point O from the wavefront]

(2) Average distance of HPZ from O :

(Greater the distance of the zone, the smaller is the amplitude at O .)

The amplitude of distance is

inversely proportional to the average

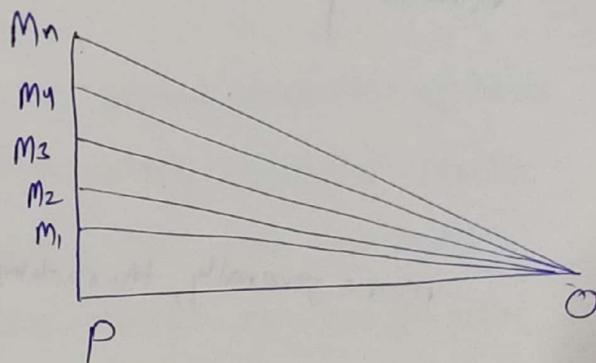
distance of the zone from O . If A_1, A_2 represents the amplitudes at O due to 1st, 2nd ... HPZs, then A_1 is slightly greater than A_2

A_2 than A_3 ... A_{n-1} than A_n such that the amplitude of

any zone may be taken as arithmetic mean b/w the preceding & the succeeding zones. Thus to a close approximation

$$A_2 = \frac{A_1 + A_3}{2}, \quad A_4 = \frac{A_3 + A_5}{2} \quad \text{etc. so on.}$$

Thus greater the distance of zone, the smaller is the amplitude of vibration reaching O .



obliquity factor $(1 + \cos \theta)$:

The amplitude is max. in a direction radially outward from P & falls to zero in opp. direction. Thus this variation with angle (θ) is called obliquity function or inclination factor.

in fact its effect along any direction is proportional to $(1 + \cos \theta)$ It is max. along PO is $\theta = 0$, hence $\cos 0 = 1$,

half along PA, since $\cos 90^\circ = 0$ &

zero along PS. since $\cos 180^\circ = -1$ Thus the effect at

the rear of the wave is zero, there will be evidently be no "back wave"

So $A_n \propto (1 + \cos \theta_n)$

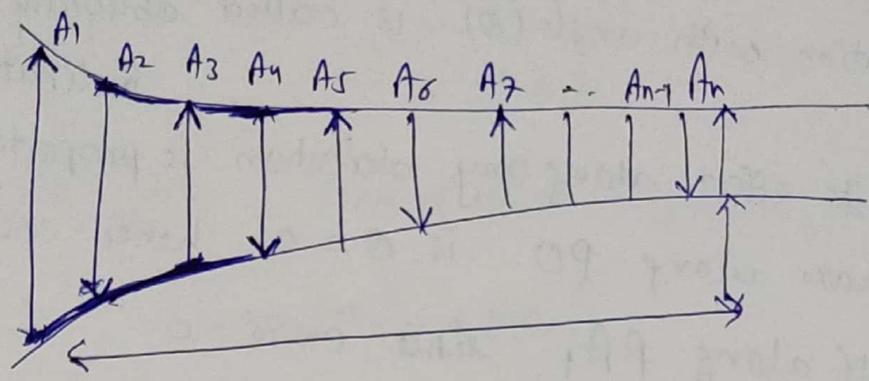
or $A_n = \frac{\pi \left[b d + \frac{d^2}{4} (n+1) \right]}{b + (2n+1) \frac{d}{4}} (1 + \cos \theta_n)$

$A_n = k n d (1 + \cos \theta_n)$

$k = \text{const. of proportionality.}$

Now the resultant amplitude at O due to the whole wavefront.

Suppose A_1, A_2, \dots, A_n are the amplitudes of the secondary waves originating from 1st, 2nd, ..., nth HPZs.



Here areas of HPZs are equal. The distance of the zone from O increases with the order of zones; displacement $\propto \frac{1}{\text{distance}}$

Hence A_1 is slightly greater than A_2
 A_2 " " " " A_3
 A_{n-1} " " " " A_n

$\therefore A_1 > A_2 > A_3 \dots$

Now

$$A_2 = \frac{A_1 + A_3}{2}$$

$$A_3 = \frac{A_2 + A_4}{2} \quad \leftarrow \text{so on}$$

It is clear that the successive amplitudes have reverse directions as there is a phase difference of π b/w two consecutive zones.

Hence the resultant amplitude at O is

$$A = A_1 - A_2 + A_3 - A_4 + A_5 \dots + A_n$$

$$= \frac{A_1}{2} + \left[\frac{A_1}{2} - A_2 + \frac{A_3}{2} \right] + \left[\frac{A_3}{2} - A_4 + \frac{A_5}{2} \right] + \dots + \frac{A_n}{2}$$

$$= \frac{A_1}{2} + \left[\frac{A_1}{2} - A_2 + \frac{A_3}{2} \right] + \left[\frac{A_3}{2} - A_4 + \frac{A_5}{2} \right] + \dots + A_n$$

(for n is odd)

(for n is even)

but $A_2 = \frac{A_1 + A_3}{2}$ & $A_4 = \frac{A_3 + A_5}{2}$

$$\therefore A = \frac{A_1}{2} + \frac{A_n}{2} \quad [\text{if } n \text{ is odd}]$$

$$\& A = \frac{A_1}{2} - \frac{A_n}{2} \quad [\text{if } n \text{ is even}]$$

if n is quite large i.e. $n \rightarrow \infty$ (then the effect due to $(n-1)^{\text{th}}$ or n^{th} zone is almost negligible on account of the distance & obliquity factor i.e. $A_n \& A_{n-2} \rightarrow 0$)

\therefore resultant amplitude at O due to whole wavefront is reduced to $\frac{A_1}{2}$

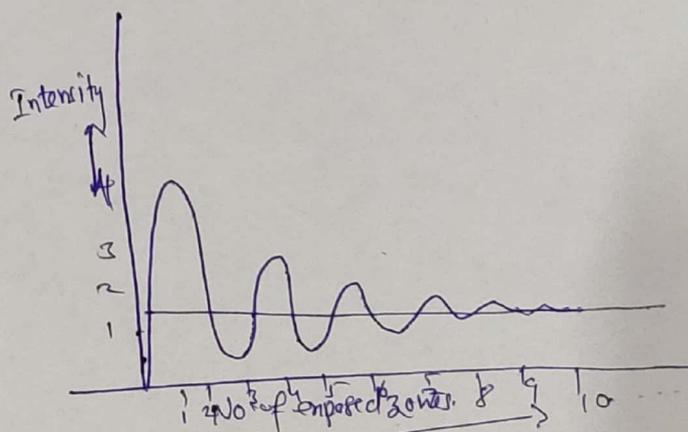
$$\text{i.e. } A = \frac{A_1}{2}$$

Now, the Intensity is $\propto A^2$

$$\therefore I = \frac{A_1^2}{4}$$

Thus the intensity at O due to the whole wavefront is only one fourth of that due to the first HPZ alone.

Consider an opaque body interposed b/w wavefront & O . Since d is very small, area of each HPZ is $\pi b^2 d$ is very small. Hence even a small obstacle cut off a



considerable no. of central effective h.p. zone. So no light will be

received at O . This point O is thus practically dark.

This explains the darkness observed at O . Thus Fresnel's wave theory accounts for the approximate rectilinear propagation of light.