

B.Sc. Physical Science with Computer Science

Learning Outcome

Sr.	Semester	Paper Type	Subject Name	Learning Outcome
No				
1.	SEM I	Core Paper	Problem Solving using Computers (BSCS01)	 Describe the components of a computer and the notion of an algorithm. Apply suitable programming constructs and data structures to solve a problem. Develop, document, and debug modular python programs. Use classes and objects in application programs. Use files for I/O operations.
2.	SEM II	Core Paper	Database Management Systems (BSCS02)	 Use database management system to manage data. create entity relationship diagrams for modeling real-life situations and design the Database schema. Use the concept of functional dependencies to remove data anomalies and arrive a Normalized database design. Write queries using relational algebra and SQL.

3.	SEM III	Core Paper	Operating Systems (BSCS03)	 Understand the rationale behind the current design and implementation decisions in modern Operating Systems by considering the historic evolution. identify modules of the operating systems and learn about important functions performed by Operating system as resource manager. Use the OS in a more efficient manner
		SEC 1	Data Analysis using Python Programming (BSCS07A)	 Develop a python script for data analysis and execute it. Install, load and deploy the required packages. Clean and prepare the data for accurate analysis. Analyze the data stored in files in different formats. Experiment with data visualization methods.

4.	SEM IV	Core paper	Computer System	1. Design combinational
			Architecture	circuits using basic building
			(BSCS04)	blocks. Simplify these circuits
				using Boolean Algebra and
				Karnaugh maps.
				2. differentiate between
				combinational circuits and
				sequential circuits
				3. Represent data in binary
				form, convert numeric data
				between different number
				systems and perform arithmetic
				operations in binary.
				4. Determine various stages of
				instruction cycle, various
				instruction formats and
				instruction set.
				5. Describe interrupts and their
				handling.
				6. Explain how CPU
				communicates with memory
				and I/O devices.
		SEC 2	Introduction to R	1. Develop an R script for data
			Programming	analysis and execute it.
			(BSCS07B)	2. Install, load and deploy the
				required packages.
				3. Analyze the data stored in
				files in different formats.
				4. Identify suitable data
				visualization and exploration
				methods to answer a business
				question.
				5. Interpret the results of
				analysis.

5.	SEM V	DSE 1	Data Structures (BSCS05A)	 Demonstrate a thorough understanding of the behavior of basic data structures. Implement data structures efficiently in programming language C++. Demonstrate an understanding of recursion by applying recursive techniques to solve problems.
		DSE 2	Digital Image Processing (BSCS05B)	 Describe general terminology of Digital Image Processing and the roles of image processing systems in a variety of applications. Describe the basic issues and the scope (or principal applications) of image processing. explain representation and manipulation of digital images, image acquisition, reading, writing, enhancement, displaying and segmentation and image Fourier transform. Examine various types of images, intensity transformations and spatial filtering.

	SEC-3	Programming in C++ (BSCS08A)	 Solve simple programming problems using iteration and selection, and basic constructs: Structures, arrays and functions. Create classes and their objects and use access specifies for data hiding depicting advantage of Abstraction. construct classes for code reusability depicting advantage of Inheritance. Implement Function Overloading depicting advantage of Polymorphism. Create file, read/write from/to files.
		Programming in Java (BSCS08B)	 Develop and execute Java programs using iteration and selection. Create classes and their objects. Implement OOPS concepts to solve problems using JAVA

6.	SEM VI	DSE 1	Computer Networks	
			(BSCS06A)	1. Understand the basics of data
				communication.
				2. Differentiate between various
				types of computer networks and
				their topologies.
				3. Understand the difference
				protocol suit
				4 Explain merits and demerits
				of different types of
				communication media.
				5. Distinguish between different
				types of network devices and
				their functions.
				6. Use IP addressing and
				understand the need of various
				application layer protocols.
		DSE2	Analysis of Algorithms	1. Understand the idea of
			(BSCS06B)	algorithm analysis.
				2. Understand characteristics of
				searching and sorting
				argorithms and compare efficiency of different solutions
				for an application at hand
				Model simple problems as
				graphs and solve those using
				graph algorithms.
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DSE3	Project Work / Dissertation (BSCS06C)	 Develop a project plan based on informal description of the project. Implement the project as a team. Write a report on the project work carried out by the team and defend the work done by the team collectively. Present the work done by the team to the evaluation committee.
SEC-4	Advanced Programming in Java (BSCS09A)	 Implement Exception Handling and File Handling. Implement multiple inheritance using Interfaces. Iogically organize classes and interfaces using packages Use AWT classes to design GUI applications.
	Web Design using HTML5 (BSCS09B)	 Define the principles and basics of Web page design. Recognize the elements of HTML. Apply basic concepts of CSS. Publish web pages.
	Android Programming (BSCS10A)	 Describe the design of Android operating system. Describe various components of Android applications. Design user interfaces using various widgets, dialog boxes, menus. Design application with interaction among various activities/applications using intents. Develop application(s) with database handling.

Details of Papers of Generic Elective - (GE)

Sr. No	Semester	Subject Name	Learning Outcome
7.	SEM I	Programming using Python (CSGE101)	 Describe the components of a computer and notion of an algorithm. Apply suitable programming constructs and built-in data structures to solve a problem. Develop, document, and debug modular python programs. Use classes and objects in application programs and visualize data.
8.	SEM II	Database Management System (CSGE201)	 Describe the features of database management systems. Differentiate between database systems and file systems. Model an application's data requirements using conceptual modelling tools like ER diagrams and design database schemas based on the conceptual model. Write queries in relational algebra / SQL. Normalize a given database schema.
9.	SEM III	Computer Networks (CSGE301)	 State the use of computer networks and different network topologies. Distinguish between LAN, MAN, WAN, and between Intranet, Extranet and Internet. Compare OSI and TCP/IP architectures Enumerate different

10. SEM IV Information Security and Cyber Laws (CSGE401) 1. Learn, structure, mechanics and evolution of various crime					transmission media and describethe use of each of them.5. Design web pages usingHTML.
threats2. Learn to protect information systems from external attacks be developing skills in enterprise security, wireless security and computer forensics.3. Analyze the risks involved while sharing their information cyber space and numerous relat 	10. SEM IV	10.	Informat Cyber La	ion Security and ws (CSGE401)	 Learn, structure, mechanics and evolution of various crime threats Learn to protect information systems from external attacks by developing skills in enterprise security, wireless security and computer forensics. Analyze the risks involved while sharing their information in cyber space and numerous related solutions like sending protected and digitally signed documents Insights of ethical hacking and usage of password cracking tools Get an overview of different ciphers used for encryption and decryption.